

## PORTSMOUTH COMMUNITY POLICING FACILITY - SITE SUMMARY SHEET

November 7, 2023

	Granite St	Sherburne Road	Clough Dr	Lower Lot	City Hall
Site Development	\$ 5,129,900	\$ 4,326,875	\$ 3,727,563	\$ 6,109,225	\$ 911,063
Demolition of Existing Structure		\$ 300,000			
IBC Category 4 Building Construction	\$ 35,520,120	\$ 35,520,120	\$ 35,520,120	\$ 35,520,120	\$ 35,564,000 ****
Add for Sustainable Facility	\$ 1,420,805	\$ 1,420,805	\$ 1,420,805	\$ 1,420,805	\$ 1,422,560
	<b>\$ 42,070,825</b>	<b>\$ 41,567,800</b>	<b>\$ 40,668,487</b>	<b>\$ 43,050,150</b>	<b>\$ 37,897,623</b>
Design/Contingency 10%	\$ 4,207,082	\$ 4,156,780	\$ 4,066,849	\$ 4,305,015	\$ 3,789,762
<b>Total Construction Cost</b>	<b>\$ 46,277,907</b>	<b>\$ 45,724,580</b>	<b>\$ 44,735,336</b>	<b>\$ 47,355,165</b>	<b>\$ 41,687,385</b>
Soft Costs 20%	\$ 9,255,581	\$ 9,144,916	\$ 8,947,067	\$ 9,471,033	\$ 8,337,477
Stranded Costs*	\$ 100,000	\$ 100,000	\$ 100,000	\$ 100,000	\$ 8,605,000
Field Replacement**	\$ 1,500,000	\$ 1,500,000	\$ 1,500,000		
<b>Total Community Policing Facility Cost</b>	<b>\$ 57,133,489</b>	<b>\$ 56,469,496</b>	<b>\$ 55,282,403</b>	<b>\$ 56,926,198</b>	<b>\$ 58,629,862</b>
Training/Maintenance Facility	\$ 11,694,500	\$ 11,694,500	\$ 11,694,500		\$ 14,035,725***
Renovate existing Training/Maintenance Facility				\$ 5,000,000	
<b>Total Project Cost</b>	<b>\$ 68,827,989</b>	<b>\$ 68,163,996</b>	<b>\$ 66,976,904</b>	<b>\$ 61,926,198</b>	<b>\$ 72,665,587</b>

\* Stranded Cost estimate was provided by the City

Stranded Costs for the first 4 site options includes police relocation expenses

Stranded Costs for the City Hall site are included to address police and city relocation expense, temporary facility lease and fit up costs

\*\* Field Replacement Cost was provided by the City

\*\*\* Training and Maintenance Facility at the City Hall Site is 20% higher due to site logistical challenges

\*\*\*\* The existing City Hall North Building is not an IBC Category 4 facility

Cost for radio communication equipment and antenna relocation are not included